



Expansion 01:  
Life With a Cat

### Your Best in the Library

Place your rise card from this round under this card.

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### Okay in the Library

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Place your rise card from this round under this card.

### Hot Day

When revealed, all players -1 stamina. Players with cats lose an additional stamina.

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### Fitness Club

Gain +1 additional stamina when playing "5 More Minutes". For the rest of the game, you may not play "Wake Up Early".



Escape from the Future  
Expansion 01:  
*Life With a Cat*

### ⌚ Life With a Cat



### Fitness Club

Gain +1 additional stamina when playing "5 More Minutes". For the rest of the game, you may not play "Wake Up Early".

### Cultural Club



### ⌚ Life With a Cat



Gain +1 additional stamina when playing "Wake Up". For the rest of the game, you may not play "Skip Lesson".

### Fitness Club

### Cultural Club

Gain +1 additional stamina when playing "Wake Up". For the rest of the game, you may not play "Skip Lesson".



Gain +1 additional stamina when playing "Wake Up". For the rest of the game, you may not play "Skip Lesson".



Gain +1 additional stamina when playing "Wake Up". For the rest of the game, you may not play "Skip Lesson".



### Cultural Club



Gain +1 additional stamina when playing "Wake Up". For the rest of the game, you may not play "Skip Lesson".

Gain +1 additional stamina when playing "5 More Minutes". For the rest of the game, you may not play "Wake Up Early".